

## **Team Infinity**

### **Awesominds II: Web-based Learning Application**

Team Infinity is excited to work alongside Camosun College Psychology Instructor Marty Donatelli to continue his vision of the web-based learning application known as *Awesominds*. Originally designed to show the effects of different learning techniques through learning games, the original project began development in 2017 with former Capstone team GBLP.

The new *Awesominds II* will be bringing Microsoft Azure Cloud support, as well as variations on questions, including flash cards, drills, and additional games. D2L integration to help students and teachers track student learning progress will also be added, if permissions allow it.

We would like to thank Marty Donatelli for the opportunity to continue his vision for *Awesominds*, and Camosun College for making this opportunity possible.

#### **Colton Askew**

Colton likes long walks on the beach, short walks to the fridge, and making jokes at inappropriate times. When he was young, he loved creating his own inventions, which has transferred into a passion for building hardware/software solutions together.

#### **Jordon Dueck**

Jordon is passionate about game development. After receiving his Business Administration Certificate, he decided to pursue his interest of game development and programming. After graduating, Jordon hopes to work as a game developer.

#### **David Hicks**

David is interested in web development as well as game development. He has also volunteered in education and music education, and can see the benefits of this learning application from both the student and teacher point of view.

From left to right:  
Colton Askew,  
Jordon Dueck,  
David Hicks

